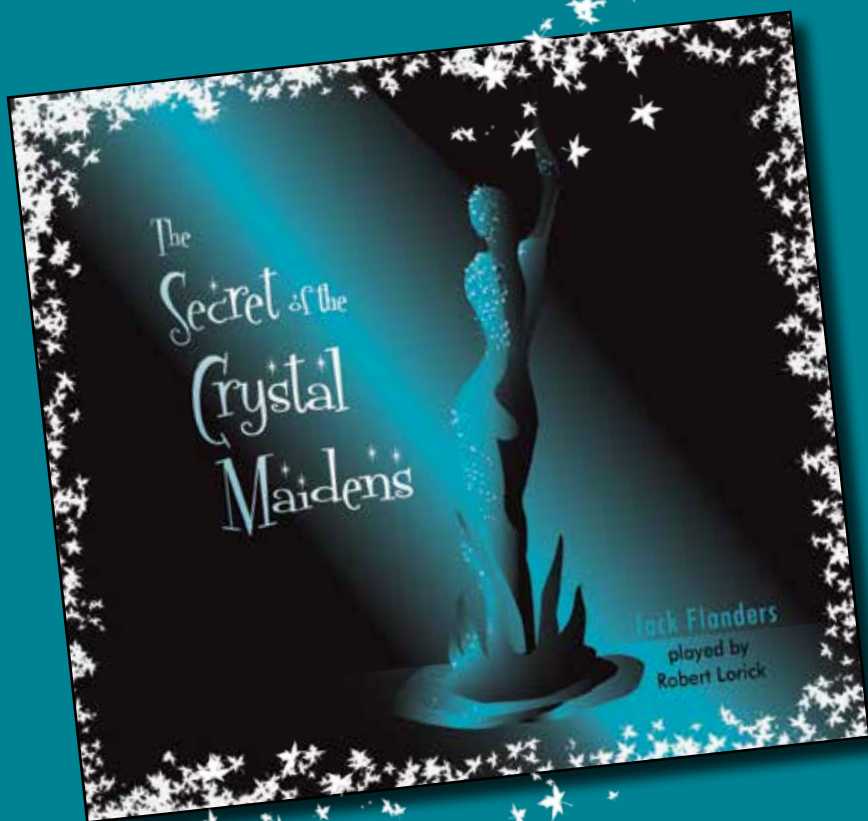


ZBS ZBS AUDIO ADVENTURES



2015 EDITION

“Keep going, I know it’s there somewhere.”



Ruby 9.5 Who Knows How This Ends?

Deep in the jungles of the Great Zeezeeboos, on the planet of Summa Nulla, is the spiral city of Oroboros, once known as, *The City of the Future*. But the future has passed, Oroboros has been abandoned.

Ruby receives a message from Toots Mutant of the Zoot Mutants, “And/Or entered Oroboros and vanished.” So Ruby, along with the archaeologist T.J. Teru, and the slippery little Rodant Kapoor, venture into the sweltering jungles of the Great Zeezeeboos where they discover that Oroboros is no longer abandoned, in fact, she’s frightening alive! 1 hour, 9 episodes.

R9.5 Download \$10



Ruby Refreshed, Complete

Composer Tim Clark spent months re-creating the music for *Ruby, the Adventures of a Galactic Gumshoe*. Why did he redo the music? When Ruby was produced in 1981, we had synthesizers and dinky drum machines, but none of the realistic computer-driven musical instruments we have today. Ruby is a great series, but we knew it could be even better. Tim kept the original Ruby sound track, but gave it so much more punch and pizzazz. He gave Ruby a fresh new sound. 2 hours.

RR Download \$15



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9 am to 4 pm, M-F est

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Dozens of classic ZBS Productions, including documentaries.

www.zbs.org

The Secret of the Crystal Maidens

While exploring a cave in Belize, Jack Flanders hears a voice calling his name. Deep within, he discovers a woman who appears to have grown up out of the cave floor. Her entire body is covered in tiny calcite crystals. Jack wonders, “Is she a Mayan goddess of the Underworld?” And then he wakes up.

Jack continues having these dreams of being lost in a cave, until finally in the jungles of Belize, he finds the cave he’s been dreaming about. And within, he discovers something even more extraordinary, the skulls of two crystal maidens. The words they whisper to him not only affect his future, but also the lives of those who hear his story. 2 hours.

CRY Download \$15

Saratoga Noir

Saratoga Springs has an amazing history, the oldest racetrack in the country, the old gambling casinos, the spas and healing spring waters, and some pretty shady characters.

Danny Boyee, a local private investigator, is hired to find a Balinese pussy wearing a very expensive diamond collar. Vicki Millhouse, an ex-showgirl who married into old Saratoga money, hires Danny to find her kidnapped cat. But something that appears so simple, quickly turns into danger and intrigue for unsuspecting Danny.

And as a bonus, the audio comes with a comic strip drawn by Genevieve Shapiro. 20 episodes, 2 hours.

SN Download \$15

Shadows in the Night

A Dixon & Sparks Mystery

Polly’s sister, Margo Parker worked for a tech company called Enochian Incorporated. When she didn’t like what she saw, Margo quit. Now she feels they’ve come after her, using subliminal mind techniques that have gone beyond mere technology.

Dixon’s Uncle Hans arrives from Munich with bionic glasses for Taylor Dixon, who is visually impaired. When the bionic glasses are activated, Dixon begins to see herself detached from her body, looking back at herself. One evening in a New York restaurant, Dixon observes two translucent beings floating in the air whispering strange words to Margo as she slowly goes into a trance. 1 hour.

DS3 Download \$10

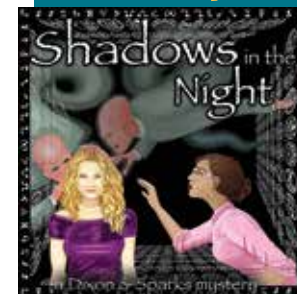
NEW



NEW



NEW



www.zbs.org

RUBY The Uncensored Classics

All ZBS adventures feature rich sound production with a full cast of actors and original music. Wow!



Ruby 1

On the planet Summa Nulla (crossroads of the galaxy, high point of nothing) someone is manipulating the media. Ruby, smart, tough, sexy detective that she is, is hired to track down the male-factors. The swinging Andriod Sisters perform speak-satirical songs as Ruby, the funny, fast-paced galactic gumshoe encounters some pretty weird planetary inhabitants on her quest for truth and the intergalactic way. 3.5 hours.

R1 Download **\$14.95**



Ruby 2

The next Ruby, as snappy and sassy as ever. Our futuristic sleuth faces some grotesque new adversaries in screwball locations as she battles the manipulators of the electronic media. Will Ruby defeat the detractors of the truth and protect the perspective of credulous consumers, or desiccate in the dreadful desert of the Great Boos-booszees? From Kismet to the Ossirian Islands, Ruby's escapades move, twist, and shimmy! 4 hours.

R2 Download **\$14.95**



The Complete Ruby 3

In "The Underworld," Ruby investigates the dark force within Magnifico, City of Malls, while Inanna journeys into the Seven Gates of the Underworld. In "The Invisible World," Ruby finds herself in the Astral Bar & Grill, where the decor adapts to each person's personality. 10 hours.

R3AB Download **\$35**



www.zbs.org

of our Infamous Galactic Gumshoe

The Complete Ruby 4

This edition contains all four unabridged episodes, "The Moon Coins of Sonto Lore", "The Turban of El Morya", "Dark Night of the Reptoids" and "Mad Moon for Rubina".

Ruby is hired to find four moon coins. There is a myth that when the four coins come together, dimensions will shift. Along with Teru and Kapoor, Ruby explores a creepy planet of slithering reptilian beings called Reptoids. Meanwhile, And/Or, guided by the spirit of Nikola Tesla, builds a 5th dimensional light machine that brings about the prophecy of the coins. 8 hours.

R4S8 Download **\$35**

Ruby 5 - The Land of Zoots

The natives of a far-flung archipelago are trying to turn their islands into a fantasy world called, "Land of Zoots." There are rainbow bubble abodes, giant inflatable walking/talking toes, and trees that grow feathers. While Rodant Kapoor is leading a troupe of tiny Terminator Teddy Bears, Ruby is trying to find out who is behind all this ... can it be, the Wizard of Zoots? 3.5 hours.

R5S Download **\$15**

Ruby 6 - The Illusionati

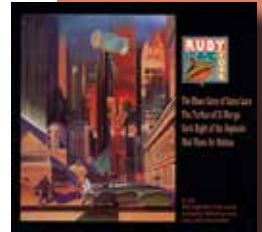
Illuboo Roi is a planet inhabited by pear shaped beings with pointed heads. Ruby is hired by Oop Boop, an Illuboo, to uncover a secret society known as, "The Illusionati." When the Digital Circus is invited to Illuboo Roi, Ruby, Teru, And/Or and Rodant Kapoor travel incognito as performers. Meanwhile, doppelgangers, grown out of bio-flesh, are replacing influential Illubooos, perhaps even Oop Boop! 3.5 hours.

R6S Download **\$15**

Ruby 6.5 - Far Flung Farouk

Ruby, Teru, And/Or and Rodant Kapoor return to the planet of Illuboo Roi. T.J. Teru has been invited by Prince Haw-Hee-Bop to open the Forbidden Tombs of the ancient Phar-Oops. Of course, the wily Prince forgot to mention the Black Curse of the Phar-Oops. Once inside the tombs, they discover the gigantic sarcophagi of all fourteen Phar-Oops. They also unleash the dreaded Curse! 1 hour.

R6.5 Download **\$10**



more RUBY adventures



Ruby 7 - Dream Weaver, Dream Deceiver

Ruby, Teru and Kapoor arrive on the planet of Mobius-Morpheus, a planet of Dreamers. Someone is tampering with their dreams. While Ruby is attempting to discover who is behind this, she stumbles upon her old friend, the Tookah, a shrewd observer of the Dream Weavers. And/Or is about to marry the lovely android, Angel Cheeks, while T.J. Teru is searching for the Master Dream Machine used by the ancient Morpheusians. Teru calls in Moliere of the Mole People and the digging begins. 2 hours.

R7 Download **\$15**



Ruby 7.5 - The Tookah's Tales

Ruby steps into a tavern called, "The Tickly Tentacle." Standing behind the bar, polishing four glasses at the same time, is her old friend the Tookah. Since it's a quiet afternoon, the Tookah relates to Ruby some of the schemes and scams he's run on other planets, and how he barely escaped with his tentacles intact.

A few of the Tookah's amusing tales are: *I Only Have Three Eyes for You*; *Clipper & Snipper*; *The Platinum Blonde in the Pink Pillbox Hat*; *Moonless Sonata*, and, *It Was a Sad Day in Noodle Town*. Eleven stories in total. 1 hour.

TOOK Download **\$10**



Ruby 8 - Good King Kapoor!

In this vast universe of ours, it doesn't matter where Rodant Kapoor is hiding from his Mother, she'll always find him. So when the Techno-Witches ask Kapoor to alfa test *The Rapturizer*, a device created to induce, "The Rapture" (when the righteous ascend to Heaven), Kapoor gladly accepts. He steps into *The Rapturizer* and poof, Rodant is Rapturized! 2 hours.

R8 Download **\$15**

Ruby Special

Buy all the Rubys and Save!

This special includes: **Ruby 1, Ruby 2, Ruby 3, Ruby 4, Ruby 5, Ruby 6, Ruby 6.5, Ruby 7, Ruby 7.5, Ruby 8, Ruby 9,** and the newest, **Ruby 9.5.** 44 hours!

BPS Download **\$185**

Ruby 9, Masque of the Red Moon

Ruby is hired to find what and who has caused a plague in the city of Aberdeen Dundee on Victoria Moon. And/Or, T.J. Teru, and Rodant Kapoor, join Ruby as they explore this eccentric retro-Victorian Steampunk society where everyone is pretending to be someone else.

In Aberdeen Dundee, known as *The City of Lost Illusions*, the population has moved into the catacombs beneath the city, where they all wear masks, and the masks are alive! 2.5 hours.

R9 Download **\$15**

Tired of the Green Menace?

This is the very first Ruby story (even before Ruby 1). Ruby Tuesday (that's what she was called) is hired by Colonel Abulah Abdullah of the star cluster, Saudi Asteriodia, to find Cleo, a missing planet. Ruby discovers there's much more behind this mystery when she encounters the villainous Forked Forefinger of Fong. Also includes four Ruby pilot episodes that had never been released before. 75 minutes.

RP Download **\$10**

The Android Sisters Greatest Hits

Here they are, those fabulous, fantastic, pink plastic females, speak/sing their way into our teflon hearts. We've included only the most intriguing, outrageous, mind-damaging songs the Andriod Sisters have speak/sung over the years, songs from all the Rubys they appeared in, plus the cream from their album, *Songs of Electronic Despair*. No clunkers in here, only sheer brilliance, a full CD packed with some of Meatball's most inspired moments.

AS Download **\$10**

Ruby 9.5 Who Knows How This Ends?

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R9.5 Download **\$10**



Traveling Jack



Dreams of the Blue Morpho

People feel there's something "witchy" about Amy. She is tormented by an oval "light" that appears at random. Amy fled to Costa Rica, where she was born, but the light has reappeared. Jack and Mojo try to help, but something very powerful is happening and it may be traced back to an old African god. 2 hours.

TNJ1 Download \$12

Somewhere Next Door to Reality

People are disappearing in Montreal. Jack and Mojo believe they are being drawn into the "Other City," an ephemeral city that appears at random, and suddenly vanishes taking people with it. There's a blind street musician, his haunting accordion echoes down the narrow streets of a city that may only exist somewhere next door to reality. 2 hours.

TNJ2 Download \$12

Do That in Real Life?

While Jack Flanders is being chased by a zombie, his phone rings. It's Mojo, waking Jack from his nightmare and inviting him to New Orleans. Later, strolling through the French Quarter, Jack is amazed to see Claudine, from Montreal. Or has he just met a voodoo priestess who can shapeshift into the woman of his dreams? And who is that zombie that keeps following him? 2 hours.

TNJ3 Download \$12

The Eye of Van Gogh

Invisible balls of energy are causing hallucinations within the walled city of Old Quebec. Jack and Mojo try to locate the source of these "eyes." When a little girl with pigtails, smoking a cigar, is seen about town, Jack suspects Little Frieda is involved. When Jack speaks to Claudine on his cell, she appears before him; when he hangs up, she vanishes. 2 hours.

TNJ4 Download \$12

The Complete Traveling Jack

All four stories, *Dreams of the Blue Morpho*, *Somewhere Next Door to Reality*, *Do That in Real Life?* and *The Eye of Van Gogh*. 8 hours.

TNJ8 Download \$35

Jack Flanders Adventures

Dreams of Tiffany Blue

In Placencia, Belize, Jack Flanders meets Friedrich, the owner of a bar called, "Fat Freddy's." Jack knew his brother Klaus back in Rio de Janeiro. Shortly before Klaus died, he sent Friedrich a blue crystal stone, along with a note, "Hear this for me."

Later, when Jack and Mojo are talking to a waitress at Fat Freddy's, she suggests, "Why not build a cat's-whisker crystal radio?" They do, and begin to pick up music that sounds ancient and alien. Listening late one night, Jack hears a woman's voice accusing him, "You! You!!"

He begins to have disturbing dreams, being lost in the jungle, coming upon a moonlit Mayan temple covered with black orchids. At the top is the Guardian, a gigantic stone jaguar. Later, Jack discovers where the actual Jaguar Temple is located.

At the base of the pyramid, he once again dreams of the mysterious woman who takes him by the hand and leads him down into the depths of the temple. 2 hours.

TIFF Download \$15

Return to Inverness

Jack Flanders has inherited the Inverness mansion from his late aunt, Lady Jowls. A strange energy is emanating from the ruins of a temple that Madame Trunknose believes is the awakening of an old pagan god. Jack calls Mojo to help save Inverness. When Jack hears the voice of Little Frieda calling for help, he enters the Fourth Tower and finds not only Little Frieda, but also the seductive, shape-shifting daughter of the King of the Rakshasas! 6 hours.

RTI Download \$22

order online anytime: www.zbs.org



Jack is back in the tropics in this adventure set in Central America with sounds we recorded in Belize.



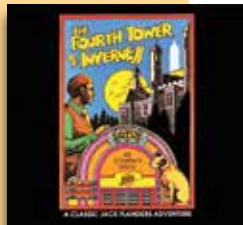
Buy All the Jack Flanders and Save!

Wowie!

The Fourth Tower of Inverness, Moon Over Morocco, The Incredible Adventures of Jack Flanders, Dreams of Rio, The Complete Travels with Jack, Midnight at the Casa Luna, Return to Inverness, The Ah Ha! Phenomena, The Mystery of Jaguar Reef, The Complete Traveling Jack, The Complete Voyages of Captain Jack Flanders, The Complete Steam Dreamers of Inverness, Do Angels Really Have Wings? Dreams of Tiffany Blue and the newest, Secret of the Crystal Maidens 76 hours!

PPS Download \$320

Classic Jack Flanders



The Fourth Tower of Inverness

This classic story is filled with all kinds of teachings, from Ram Dass playing on the Wurlitzer of Wisdoms, to the Tibetan wheel-of-life, to Sufi stories, all woven into a humorous adventure taking place in an old mansion called Inverness. The mansion has three towers, but Jack Flanders has seen a fourth. When he finally enters the tower, he discovers there are various levels, and each level contains another world. 7.5 hours.

FT **Download \$30**

Moon Over Morocco

Many consider this Fulton's finest. All the sounds were recorded in Morocco. The writer, Paul Bowles, contributed his collection of rare Moroccan music. It's one of our richest sound productions, and it's a great story.

Jack Flanders travels to Morocco, believing that in this primitive country, where magic remains an integral part of daily life, he may discover this knowledge. Jack discovers far more when he steps through the Gate of Peacocks and into a lost world reminiscent of 1001 Arabian Nights. Music recorded in Morocco. 10 hours.

MOM **Download \$35**

The Incredible Adventures of Jack Flanders

A strange velvet overstuffed chair is delivered to Jack's apartment. When he sits in the chair, sinking down through the soft cushions, he finds himself in a realm of pirates, sorcerers and three masted ships that fly the skies. 5 hours.

JF **Download \$25**

Dreams of Rio

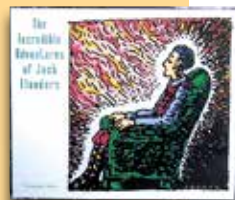
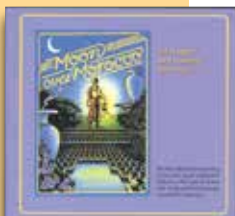
From Rio de Janeiro, into the vast Amazon, Jack pursues a mysterious crystal skull. The author and composer recorded the music and sounds of Rio, and then flew into the dark heart of the Amazon to record the jungle sounds. Also featuring Mojo Sam. 6 hours.

DR **Download \$25**

Do Angels Really Have Wings?

Jack dies and goes to Heaven. While exploring the various levels of Heaven, he decides to visit Hell. And he does this while riding on his childhood bicycle, a classic Schwinn Cruiser. Along the way, he meets old friends who show him the ups and downs of *The Other Side*. 1 hour.

WING **Download \$10**



Orchids & Moonbeams

Somewhere in the tropics, yet another beach resort is being built. As they bulldoze a road through a valley the locals consider sacred (the dwelling of a Nature Spirit), the jungle begins to spring up everywhere else. At Maria's Café, chairs are sprouting leaves, vines are creeping over the counter, and orchids are growing from the walls. 1 hour.

FVI **Download \$10**

The Ghost Islands

In the small Caribbean town of San Miguel, Jack and Mojo begin to hear stories of islands that appear and disappear. They soon discover there are strange ghost-like beings that visit the town when the islands appear. They are called, Lucan-oona, (those who bless us). But when one of Jack's crew visits the ghost island, strange things begin to happen. 2 hours

FV2 **Download \$12**

Tropical Hot Dog Night

Jack Flanders and his crew sail to a mysterious island known as, "Key Diablo." When a fog moves in, all color seems to vanish, and everything turns into black & white. The islanders, dressed in clothes from the 40s and 50s, appear to have stepped out of an old Hollywood film noir. And soon our heroes, Jack, Claudine, Mojo, Dominique and Rose, find themselves playing characters that are dressed to kill. 2 hours.

FV3 **Download \$12**

The White Castle

Jack and his crew accept an invitation from an eccentric billionaire who has built a castle on a Caribbean island. What first appears to be a replica of a medieval fortress turns out to be very high tech castle, with robot valets, and rooms with floor-to-ceiling plasma screens. In the middle of the night, Jack's crew begins to encounter their own "personal demons," first in their dreams, and then right before their eyes. 2 hours.

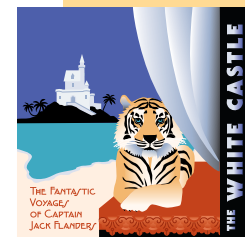
FV4 **Download \$12**

The Complete Fantastic Voyages of Jack Flanders

Including, *Orchids & Moonbeams*, *The Ghost Islands*, *Tropical Hot Dog Night*, and *The White Castle*.

Over 7 hours of Jack's hot-tropical adventures.

FV7 **Download \$35**



The Complete Travels with Jack

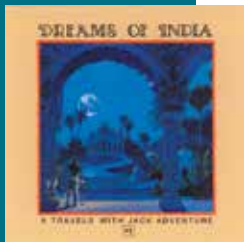
"There is a fine line between dreams and reality."



Dreams of the Amazon

Jack is led by a crystal skull to the ruins of a lost city in the Amazon. One night, an ethereal city appears hovering above the ruins. Jack climbs to the top of a pyramid temple, and is drawn up into the city. 2 hours.

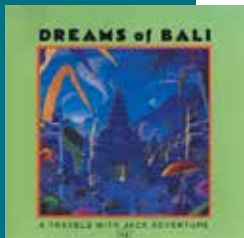
TJ1/2 **Download \$12**



Dreams of India

When a beautiful Indian woman hands Jack his own business card, which she claims he gave her Aunt over forty years ago, there is no doubt in Jack's mind that another quest is about to unfold. Before the riddle is solved, Jack is off to India. 2 hours.

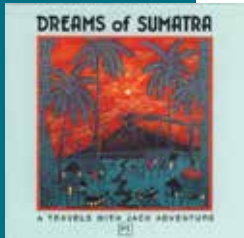
TJ3/4 **Download \$12**



Dreams of Bali

A delightful vacation in Bali turns into something else as Jack is confronted with black magic, dreams, and spectral visits from a Balinese holy man who sends Jack through a circular doorway to a world where those who step in rarely step out. 2 hours.

TJ5/6 **Download \$12**



Dreams of Sumatra

Jack is searching for a missing young anthropologist while trying to unravel the mystery of a secret society of women and the hungry Vortex of Bukittinggi. 2 hours

TJ7/8 **Download \$12**

Get 'em all!



The Complete Travels with Jack

All four stories, 8 hours!

TJ8 **Download \$35**

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9 am to 4 pm, M-F EST

Steam Dreamers of Inverness Part I

Jack, Mojo and Claudine discover an old steam powered slide projector loaded with glass slides. As the slides whirl around, a black & white holographic image is projected into the center of the room. There are slides of people, horses, and carriages; the men wear top hats, the women bustles. High above, hovering overhead, is a magnificent zeppelin. 2 hours.

SD1 **Download \$12**

Steam Dreamers of Inverness Part 2

Once again, Jack, Mojo and Claudine fire up the old Victorian slide projector. Their adventure begins upon the zeppelin, *The Illuminato*, piloted by Captain Henrich von Baumbaum. When a storm throws the zeppelin off course, they find themselves in an archipelago of islands floating in the sky. 2 hours.

SD2 **Download \$12**

Steam Dreamers of Inverness Part 3

While traveling upon the great zeppelin, *The Illuminato*, our adventurers discover an island with a giant stupa guarded by a woman who is part machine and part plant. She was created by the renowned scientist, Dr. Werner von Falkenstein, also known as *The Mad Botanist!* 2 hours.

SD3 **Download \$12**

Steam Dreamers of Inverness Part 4, Finale

Back on *The Illuminato*, our adventurous trio discover a Clockwork Kingdom inhabited by mechanical creatures. These dusty windup automata haven't moved in decades. Each one represents a different archetype; Magician, Wizard, Witch, Gypsy, Devil, Trickster, Grim Reaper. And then one night, the automata begin to walk, and talk, and move about the city. But who has wound them up? And where are they going? 2 hours.

SD4 **Download \$12**

The Complete Steam Dreamers of Inverness

All four parts, 8 hours.

SD8 **Download \$35**



zbs.org

More Jack Flanders Mysteries!



Midnight at the Casa Luna

One autumn evening in New York, Jack Flanders walks into an all night coffee shop, and finds himself stepping out into the tropics. He encounters his long lost uncle, Sir Henry Jowls, who convinces Jack to steal a green stone. But Sir Henry is replaced by another Sir Henry, who insists Jack return the stone to the mythical city of Mer-kahbah. To reach that city, Jack must cross the Twilight Realms of the Hungry Ghosts ... and they are quite hungry. 2 hours.

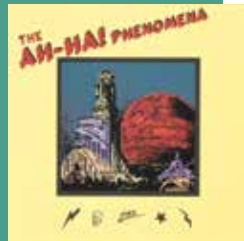
CASAI/2 **Download \$10**



The Mystery of Jaguar Reef

While Jack Flanders is scuba diving in the great barrier reef off Belize, he discovers a sunken pirate ship. On board are two skeletons poised as though playing chess, and every time he returns, the pieces have been moved. One of the pieces looks a lot like Jack. 2.5 hours

JAG **Download \$10**



The Ah-Ha! Phenomena

Dervish-disguised Jack Flanders encounters trolls, demons, wizards and all sorts of mythological beasts in his quest for the ancient archives that hold the greatest Ah-Ha's – those spontaneous flashes of insight that have caused great thinkers to leap to their feet and exclaim, "Ah Ha!" 70 minutes.

AHA **Download \$8**



Stars & Stuff

The complete radio sci fi/fantasy series (except *Green Menace* and *Ah-Ha! Phenomena*). Including such strange tales as: *The Thing That Ate Aunt Sophie*, *The Tongue That Licked Tucson*, *Boogie Woogie to the Stars*, *Bobby Bonecutter* and *the Pink Pearl Erasers*, *The Cheesemen of Mars*, *Rocket Pierre* and *The Peanut People of Pluto*, and about a dozen more. 6 hours.

SS **Download \$20**

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These are only available as downloads at our website, www.zbs.org

The Music of Tim Clark

Music of Steam Dreamers

There are four separate movements, each reflecting the four parts of the series, *Steam Dreamers*, *Islands in the Sky*, *Particles of Light*, and *The Clockwork Kingdom*.

It's quite hypnotic, sweet and lush, and at times, even majestic.

MSD **1 hour** **\$8**



"Genius! Pure Genius!"
Meatball Fulton

The Music from RUBY 4

Tim has selected the best from each of the four stories, *The Moon Coins of Santo Lore*, *The Turban of El Morya*, *Dark Night of the Reptoids*, and *Mad Moon for Rubina*. We're delighted to finally offer this because there is so much wonderful music in Ruby 4.

R4MUS **1 hour** **\$8**

Blue Bamboo

This wasn't created for ZBS, Tim composed this for himself. It's so lyrical and lush, it's like a trip to a "fantasy tropics," the kind you daydream about, swinging in a hammock, a warm ocean breeze, the scent of jasmine and gardenias, while every muscle in your body emits a soft sensual sigh.

BAM **1 hour** **\$8**

Dinotopia Suite

Tim has sifted through hours of music he created for Dinotopia and has woven together a CDs worth of the best. Here is some of the finest music Tim has ever composed. He calls it a "Suite" and so it is.

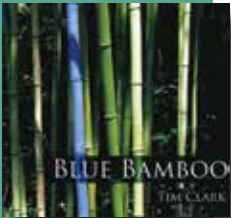
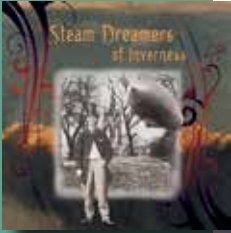
Not only is Dinotopia a terrific book, an excellent story, lavishly illustrated, but also a really neat ZBS audio production, with sounds we recorded in Java, Sumatra, and Bali. And weaving it all together is Tim's amazing music.

DINOMUS **1 hour** **\$8**

World Beneath Suite

Tim has once again created an hour Suite that is stunning. He feels this is some of his best work ever. We can't even begin to describe it, you really have to hear it. Awesome.

WBMUS **1 hour** **\$8**



High Heels on Neon Slicked Streets

Two Minute Film Noir

Barking Guns & Dancing Dolls - An investor in a pro-Mafia musical does not appreciate a dance number entitled, "Cement Sneakers." An angel decides to take a walk on the wild side in, *Say "So Long" to Shangri-la*. Johnny Gonzalez, Private Eye, solves a crime while taking a nap in, *The Short Siesta*. A man risks his life for a jelly donut in, *Dying for a Cup of Joe*. Four Fingers Luigi draws the line in *The Fifth Finger*. There are 50 of these little stories. 2 hours.

NOIR **Download** **\$15**

More! 2 Minute Film Noir "Joe & Moe"

Joe & Moe are two guys sitting in a bar talking about women, cons, cops, capers & Lady Luck. Among their stories are: *A Fine Lot of Lollipops*, two punks make the mistake of hijacking a truck belonging to Big Louie, "The Lollipop King"; Also, *Miracles and Wonder Bread*, *Nina the Nudist*, *Night Train to El Paso*, *Don't Shoot Live Poets*, *Life Dangling Lessons*, *All Good Hoofers Go to Heaven*, and 13 more! 1 hour.

MORE **Download** **\$10**

Fallen Angels That Bounce A Neo Noir

Flo has been having dreams, she's trying to get somewhere, but she forgets her ticket, her passport, her purse; she misses her bus, her train, her plane. It happens night after night. So Joe & Moe give her a tip; visualize how she'd like her dream to end, go back to sleep and change the dream. And where is Flo trying to go in her dream? Brazil. But when she gets there, there's no waking up. 1 hour.

FALL **Download** **\$10**

The Complete Fat Cats

In 3D binaural!

Lucas Trust has it all, money, a mansion, an island, a gorgeous girlfriend, but then, his shadowy past returns and Willie, who has been painting Luke's house, suddenly finds himself in the middle of a murder mystery. *Fat Cats* was recorded on location with Fritz, our Neumann binaural 3D microphone. Listen with headphones, it's an amazing sound. 2.5 hours

FATS **Download** **\$10**



Shop Online at zbs.org

Mojo and Little Frieda Mysteries



Mojo's Vest Pocket Voodoo Adventures

Mojo is given a pocket watch from someone he's never met, a detective named "Rufus." The watch has no hands, only an opaque face like a Zombie's eye.

Mistaken for Rufus, he's hired to find Angelina, the missing sister of a Philadelphia gangster. By using his watch as a portal, Mojo is able to look beyond the veils of this world; he traces Angelina to a mysterious train, *The Voodoo Express*.

He discovers that Rufus is being pursued by Baron La Croix, a man with a not-very-nice sense of humor. Mojo is able to get aboard *The Voodoo Express*; getting off is another matter. 1 hour.

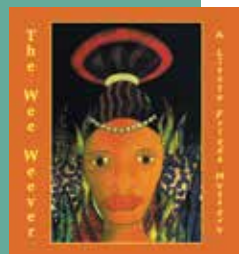
MOVO Download \$10



The Case of the Disappearing Witch

In a little theatre, off off off Broadway, Simon Gray is attempting to direct a production of "Macbeth", but every actress who plays Witch #3, disappears. Simon calls in his old friend, Mojo Sam. When Mojo sees an actress vanish before his eyes, he brings in Little Frieda. When Little Frieda plays Witch #3, she also disappears. When she reappears in the Realm of the Muse, Little Frieda meets the real Witch #3, the one Shakespeare based his character on and she is sizzling mad and out for revenge.

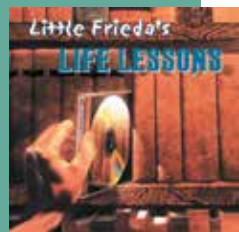
CASE Download \$10



The Wee Weever • A Little Frieda Mystery

Little Frieda, with the assistance of Mojo, attempts to unravel the mystery of the "thing" lurking within the McIlroy mansion. Whatever it is, it's illusive, mischievous and perhaps dangerous. But whatever traps they set, it's Mojo who always ends up getting caught.

WEE Download \$10



Little Frieda's Life Lessons

When Jack Flanders came to Inverness and got into all kinds of jams, Little Frieda became his help-mate, keeping Jack alive as he hopefully learned one lesson or another. But here, guided by the wisdom of her ancestors, she finally lays it all out, tells it like it is. With music by Tim Clark.

LFLL Download \$8

Romping Good Steampunk!

Lady Windermere's Brass Fantabulous, Part One

Hidden within the bows of Lady Windermere's bustle is a recording device, the *Brass Fantabulous*. Lady Windermere is a spy. By playing back the cylinders she has secretly recorded, the historian, Carking Cowputter, is piecing together the events that caused the *Not-So-Great-War*. 70 minutes.

LADY1 Download \$10

Lady Windermere's Brass Fantabulous, Part Two

This is the world of Lady Chatterley and the Pinkerton Pranksters, masters of misinformation. As the *Not-So-Great-War* continues, the Krauts have been using zeppelins to drop canisters of synthetic Zombie gas on various villages in hopes of creating a ravenous fighting force.

Meanwhile, the wicked Sultan, who attempted to add Lady W. to his harem, happens to be visiting Venice. The good Lady is out to even the score. 65 minutes.

LADY2 Download \$10

Mumbo Jumbo by Ishmael Reed

In 3D sound!

Jazz, voodoo, the Cotton Club, gangsters, bootleggers, black mysticism, it's a kaleidoscopic view of Harlem in the 1920s. Dave Adams (Mojo) plays the voodoo detective, Papa LaBas. In 3D Sound, with a cast of thirty actors: black, white, Chinese, Latino, African, Haitian, you name it. Awesome with headphones. 2.5 hours

MJS Download \$12

Aura by Carlos Fuentes

In 3D sound!

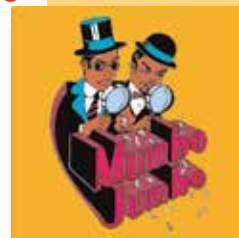
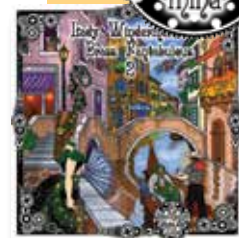
Fuentes' dreamlike magical-realism spawns an exquisite and hypnotic chiller. Felipe Montero responds to a Want Ad in a Mexico City newspaper. He's exactly right for the job - it's as though the ad was written just for him. At the address he meets a woman who surely must be over a hundred years old, and her young niece, Aura. A strange, haunting and beautiful story unfolds as Felipe is drawn into their lives. 60 minutes.

AA Download \$10

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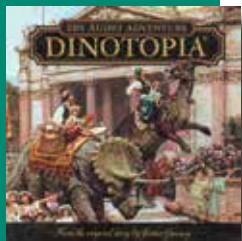
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DINOTOPIA

"A masterpiece of production."
AudioFile Magazine

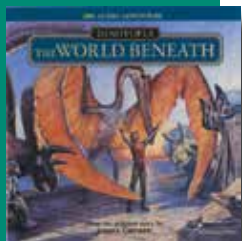


Dinotopia by Jim Gurney

Arthur Dennison and his son, Will, are shipwrecked on a strange island inhabited by humans and dinosaurs. The dinosaurs escaped extinction by living underground, and slowly, over time, they developed a language, in fact a whole culture. This is a wise and gentle story of humans and dinosaurs of all sorts living and working together.

Out of thousands of audio dramas, *Dinotopia* was chosen by AudioFile Magazine as one of the eight best audio dramas ever produced. 2 hours.

DO Download \$15



Dinotopia, The World Beneath by Jim Gurney

The *Dinotopia* adventure continues as Arthur Dennison leads an expedition into the mysterious caverns of the world beneath the island of *Dinotopia*. He discovers strange and marvelous mechanical walking machines shaped like dinosaurs and powered by sunstones. 2 hours.

DOW Download \$15

"A dazzling soundscape that does full justice to Gurney's wondrous lost world perfect family listening."

The Christian Science Monitor

SARATOGA



Saratoga Springs

Life in Small Town America

Here is the complete series that aired daily on National Public Radio. It was described by *Weekly Variety* as: *A sort of avant-garde Peyton Place without the angst fascinating, thoroughly offbeat ... handled with a light touch and a good deal of whimsy.*

A few of the characters are actually real, playing themselves, others are not, but modeled after some of the locals. It's charming, humorous, even quite witty. There's also a fair degree of truth. *Saratoga Springs* has a rich history; the racetrack, the spas, the gambling casinos, the classy old hotels, along with some pretty amazing characters that have passed through. It's all woven within the story.

91 episodes, 6 hours

SSORG Download \$20

1-800-662-3345

9 am to 4 pm, M-F EST

The Night Has Begun

Polly Parker believes someone has put a curse on her fiancé, Clifford Barnett. Clifford and his partner, Alan Hendrix are headhunters, they find executives to run companies. Polly suspects, and so does Dixon, it may be a real headhunters curse.

Dixon's friend, Orpheus, knows all about curses. He sends her to see Dr. Delbert Pew, an anthropologist at the Metropolitan Museum of Art. Delbert has lived among the Asmat headhunters of Papua New Guinea. While he takes them on a tour of the Met's incredible collection of primitive art, Dixon exclaims, "Oh my god, these things are alive!" Delbert confirms, "The Asmat believe their ancestor's spirits actually live within the works of art."

But a headhunter's curse in Manhattan? And yet, Hendrix and Barnett have been receiving frightening phone calls in the night. When Dixon & Sparks begin receiving calls on their cell phones, they suspect if this is an Asmat curse, then the primitive headhunters have gone hi-tech.

DS2 Download \$10

Excuse Me While I Disappear

Phineas Sparks and Taylor Dixon are PI's in Manhattan. They take on cases that are a little offbeat. Laura Collins, a wealthy heiress, has disappeared, but her friend Polly has seen her in the city. Whenever Polly attempts to approach Laura, she vanishes, right before her eyes.

When Dixon & Sparks encounter Laura, she is standing across the street, with snaky vines and plants twisting and writhing about her. And as before, she fades away taking her jungle with her. They realize this isn't Laura, it's her shadow, her double, and it's taken over her life. 25 minutes.

DS Download \$10

The Maltese Goddess

A mystical detective story set in the 1930s, with voodoo, mobsters, goddess worshippers, snake cults and an ancient priceless statue from Malta. Winner of the Prix Italia Special Prize! 75 minutes.

MG Download \$8

In 3D sound!



Dixon & Sparks

"I can't read their mind, but I can see the shapes and shadows of their silent thoughts."



Dixon & Sparks



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other great
ZBS adventures
at
www.zbs.org

Coming Soon! A New Jack Flanders Adventure!

The Green Velvet Chair



Escaping a sudden thunderstorm, Jack Flanders seeks refuge in an antique shop and discovers a green velvet overstuffed chair. The chair reminds him of a green chair he once owned, one that would become alive at midnight.

Jack buys the chair, and sure enough, that night the overstuffed chair begins to breathe, and then begins to change its shape. Jack looks over his shoulder - strange appendages are protruding out of the back of the chair. The chair is growing wings, enormous feathered wings that that begin to move up and down.

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